

2021년 2학기 한국IT 학습과정 운영 리스트

일시 : 2021.08.04 기준

순번	학습과정명 (표준교육과정)	수강신청 시작일	수강신청 종료일	개강일	종강일	학점
1	PC활용I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
2	TCPIP	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
3	객체지향프로그래밍I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
4	게임그래픽기초	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
5	게임그래픽프로그래밍I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
6	게임기획기초	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
7	게임네트워크프로그래밍	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
8	게임레벨디자인	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
9	게임분석	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
10	게임스토리보드	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
11	게임시스템설계	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
12	게임알고리즘	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
13	게임엔진	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
14	게임이펙트디자인	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
15	게임인공지능	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
16	게임자료구조	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
17	게임제작프로젝트관리	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
18	게임제작프로젝트실습	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
19	게임커뮤니케이션방법론	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
20	게임컨셉디자인	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
21	게임프로그래밍기초	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
22	광고학	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
23	기초디자인	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
24	네트워크I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
25	데이터베이스	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
26	데이터통신	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
27	드로잉 I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
28	디자인론	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
29	디자인사	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
30	디지털애니메이션I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
31	디지털애니메이션II	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
32	디지털일러스트레이션I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
33	디지털조형	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
34	마이크로프로세서	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
35	멀티미디어디자인I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
36	모바일프로그래밍	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
37	보안프로그래밍	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
38	사이버포렌식실습	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
39	사진과디자인	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
40	선형대수학I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
41	소프트웨어공학	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
42	시각디자인실습I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
43	시스템보안실습	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
44	시스템프로그래밍	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
45	아이디어발상	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
46	영상디자인스튜디오I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
47	온라인게임제작	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
48	운영체제	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
49	운영체제실습	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
50	웹디자인	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
51	웹서버운영체제	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
52	윈도우즈프로그래밍I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
53	윈도우즈프로그래밍II	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
54	이산수학	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3

2021년 2학기 한국IT 학습과정 운영 리스트

일시 : 2021.08.04 기준

순번	학습과정명 (표준교육과정)	수강신청 시작일	수강신청 종료일	개강일	종강일	학점
55	인공지능	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
56	인터넷보안실습	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
57	인터넷프로그래밍	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
58	인터넷프로토콜	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
59	인터넷활용II	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
60	일러스트레이션I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
61	일러스트레이션II	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
62	자연어처리	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
63	전자계산기구조	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
64	정보보호법	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
65	침해대응실습	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
66	컴퓨터그래픽스II(Photoshop)	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
67	컴퓨터그래픽스III	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
68	컴퓨터그래픽스IV	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
69	타이포그래피	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
70	파이썬프로그래밍	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
71	편집디자인실습I	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
72	편집디자인실습II	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
73	평면조형	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
74	표현기법	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
75	게임제작최적화기법	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3
76	윈도우즈프로그래밍실습II	2021.08.09	2021.08.20	2021.08.23	2021.12.10	3